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CHATGPT PHOTO CODES

# PHOTO CODES.

worth saving.

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Upload a photo. Type one code.  
See what happens.

## HOW TO USE THE CODES

# One photo. One small instruction.

start simple first.

01

## Create or choose a photo

Start with a photo you like. This can be a real photo or an AI photo you already made.

02

## Upload it back into ChatGPT

Use the finished image as the thing you want to change.

03

## Type one slash code

Example: /motionblur or /directflash. Keep it simple first.

04

## Add one preserve note if needed

If ChatGPT changes too much, add: Keep my face, outfit and location unchanged.

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### GOOD TO KNOW

These are shorthand prompts, not official hidden OpenAI commands. ChatGPT reads the words as instructions, so the result can vary depending on the photo.

## 01 / QUICK FIXES

# QUICK FIXES

small changes, cleaner results.

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## /proshot

Pushes an everyday image toward a cleaner professional-photo finish.

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## /hdreal

Adds crisp detail and a more photographic, high-definition feel.

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## /newbg

Replaces the current background while keeping the main subject.

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## /together

Combines people from separate photos into one scene.

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## /outfit

Changes clothing while keeping the rest of the image as stable as possible.

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## /skinpro

Refines visible skin detail without asking for a beauty-filter finish.

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01 / QUICK FIXES · CONT.

# QUICK FIXES

small changes, cleaner results.

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## **/deblur**

Tries to recover clarity from a soft or slightly blurred photo.

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## **/removepeoplebg**

Removes unwanted people from the background.

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## **/lifestyle**

Reworks the photo into a more natural lifestyle-photography setting.

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## **/fashioncampaign**

Pushes the image toward a polished fashion-campaign treatment.

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## **/fabricmacro**

Creates a tight material or clothing-detail shot.

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## **/fog**

Adds atmospheric haze and depth to the scene.

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02 / CAMERA + ANGLES

# CAMERA + ANGLES

change where the camera seems to be.

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## /motionblur

Adds believable directional movement to the frame.

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## /freezeaction

Freezes movement into a sharper action frame.

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## /extremecloseup

Pushes into a very tight face or detail crop.

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## /fisheye

Adds strong ultra-wide lens distortion.

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## /longexposure

Creates dragged-shutter movement and light trails.

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## /closeup

Moves the crop into a tighter portrait view.

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## /wideangle

Shows more environment with a wider perspective.

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02 / CAMERA + ANGLES · CONT.

# CAMERA + ANGLES

change where the camera seems to be.

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## /pov

Reframes the scene from a first-person point of view.

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## /birdseyeview

Moves the camera high above the subject.

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## /lowangle

Shoots upward from below the subject.

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## /sideview

Changes the viewpoint toward a side or profile angle.

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## /overtheshoulder

Places the camera behind or beside a shoulder.

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## /wormseyeview

Places the camera extremely low and looking upward.

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## /highangle

Shoots downward from above the subject.

---

02 / CAMERA + ANGLES · CONT.

# CAMERA + ANGLES

change where the camera seems to be.

---

## **/topdown**

Creates a straight-overhead composition.

---

## **/dollyzoom**

Creates a dramatic perspective shift between subject and background.

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## **/throughcrowd**

Photographs the subject through moving people or foreground bodies.

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## **/compressed**

Pulls background layers visually closer to the subject.

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## **/droneview**

Turns the shot into an aerial-style viewpoint.

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## **/ultrawide**

Pushes perspective wider and more exaggerated than a normal wide shot.

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## **/telephoto**

Creates a longer-lens look with tighter compression.

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03 / LIGHT + FOCUS

# LIGHT + FOCUS

change what the camera sees first.

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## **/goldenhour**

Adds warm low-sun light and soft late-day contrast.

## **/bluehour**

Moves the scene into cool twilight light.

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## **/backlight**

Places the main light behind the subject.

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## **/rimlight**

Adds a bright edge of light around the subject.

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## **/softlighting**

Diffuses the light for softer shadows and gentler contrast.

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## **/hardflash**

Creates a direct hard-flash look with fast falloff.

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03 / LIGHT + FOCUS · CONT.

# LIGHT + FOCUS

change what the camera sees first.

---

## /directflash

Pushes the frame toward raw on-camera flash photography.

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## /bokeh

Adds stronger blurred background lights.

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## /shallowdepth

Narrows the focus plane and softens the background.

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## /nightstreet

Creates a late-night street-photo look with ambient light and flash.

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## /rainynight

Adds wet streets, reflections and moody night light.

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## /rainwindow

Places rain or water texture on glass between camera and subject.

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04 / FILM + TEXTURE

# FILM + TEXTURE

make digital feel less perfect.

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## /filmgrain

Adds analog grain and a less digitally perfect surface.

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## /disposablecamera

Creates a cheap point-and-shoot snapshot feel.

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## /90sfilm

Adds muted color, natural flash and 90s-style film texture.

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## /bleachbypass

Creates a desaturated, contrast-heavy film treatment.

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## /cinematic

Adds a broad cinematic color and lighting treatment.

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## /35mmfilm

Pushes color and texture toward a 35mm-film look.

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## /polaroid

Turns the photo toward instant-film color and softness.

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## /lightleak

Adds an analog light leak across part of the frame.

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## /cinestill

Pushes the image toward a cinematic film-stock feel.

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05 / EDITORIAL + VIRAL

# EDITORIAL + VIRAL

the codes people want to try first.

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## /editorial

Pushes the image toward a fashion-editorial composition.

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## /paparazzieditorial

Creates a paparazzi-style editorial with candid framing and flash.

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## /overheadpetalstormeditorial

Creates an overhead fashion frame with moving petals around the subject.

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## /recliningyachteditorial

Creates a luxury yacht editorial with a relaxed reclining pose.

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## /streetstyle

Turns the frame into a more candid street-fashion photograph.

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## /surrealeditorial

Adds an unexpected surreal idea while keeping an editorial feel.

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## /zerogravityeditorial

Builds a floating, weightless fashion-editorial scene.

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## /sunsetrip

Turns the scene into a cinematic sunset travel frame.

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05 / EDITORIAL + VIRAL · CONT.

# EDITORIAL + VIRAL

the codes people want to try first.

---

## **/impossibleangle**

Reframes the image from an unusual or physically unlikely camera angle.

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## **/magazinecover**

Turns the image toward a magazine-cover layout or treatment.

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## **/magicmoment**

Adds a heightened, dreamy moment around the existing photo.

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## **/dreamtravel**

Turns the image into an aspirational travel-photo scene.

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## **/photobooth**

Creates a photobooth or contact-strip style result.

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## **/movieposter**

Pushes the image toward a cinematic poster look.

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## **/luxuryshot**

Pushes styling and surroundings toward a more luxurious photo treatment.

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06 / SSELFIE ORIGINALS

# SSELFIE ORIGINALS

camera mistakes that make the photo feel real.

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## /motionblurreditorial

Editorial fashion framing with controlled camera or subject motion blur.

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## /foregroundwipeditorial

Adds a large soft foreground shape crossing the lens.

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## /directflasheditorial

Combines direct flash with polished editorial framing.

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## /sselfiedarkeditorial

Creates a darker, moodier SSELFIE editorial treatment.

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## /partialfacecrop

Lets part of the face intentionally leave the frame.

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## /throughglasseditorial

Shoots through glass with reflections, glare and reduced local contrast.

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## /documentaryframeeditorial

Keeps the fashion feel but makes the frame observational and less posed.

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06 / SSELFIE ORIGINALS · CONT.

# SSELFIE ORIGINALS

camera mistakes that make the photo feel real.

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## /backseatcityframe

Places the subject in a city-car backseat frame, often through window glass.

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## /foregroundblock

Lets a close object partially block the subject.

---

## /directflashpaparazzi

Mixes hard flash, longer-lens candid energy and imperfect framing.

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## /outoffocusfore

Places a heavily defocused object close to the lens.

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## /accidentalcrop

Makes the crop feel slightly imperfect, like a real moment was caught fast.

---

## /cameradrag

Adds slow-shutter camera movement without turning the whole photo into blur.

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## /throughglass

Adds window reflections and real glass between camera and subject.

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06 / SSELFIE ORIGINALS · CONT.

# SSELFIE ORIGINALS

camera mistakes that make the photo feel real.

---

## /halfface

Builds a deliberate composition where only part of the face is visible.

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## /hairmotion

Concentrates natural movement mostly in the hair.

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## /phoneflash

Creates a raw phone-flash snapshot rather than studio flash.

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## /paparazzi

Creates candid, long-lens celebrity-street-photo energy.

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## /passingcrowd

Keeps the subject readable while people move across the foreground.

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## /framemiss

Makes the composition feel a fraction late or imperfect in a useful way.

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## /digicam

Adds compact digital-camera behavior and imperfect point-and-shoot detail.

---

06 / SSELFIE ORIGINALS · CONT.

# SSELFIE ORIGINALS

camera mistakes that make the photo feel real.

---

## /candidstreet

Makes the photo feel observed on the street rather than posed for camera.

---

## /mixedlight

Combines different real-world light colors in one frame.

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## /offcenter

Moves the subject away from a perfectly balanced central composition.

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## /realphone

Pushes toward everyday phone-camera behavior instead of polished studio photography.

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## /windowreflection

Layers reflected streets, rooms or lights across the glass.

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## /lowlightgrain

Adds believable noise, softer detail and exposure limits from low light.

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## /extremecrop

Uses an unusually tight crop that cuts into face, body or clothing.

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IF YOU ONLY TRY TEN

# Start here.

## then stack two.

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01 **/motionblurreditorial**

---

02 **/directflash**

---

03 **/throughcrowd**

---

04 **/partialfacecrop**

---

05 **/throughglasseditorial**

---

06 **/cameradrag**

---

07 **/lowlightgrain**

---

08 **/accidentalcrop**

---

09 **/digicam**

---

10 **/realphone**

[See the Prompt Library](#)

# Make it feel like a photo.

## not a perfect render.

Keep this on your phone. Try one code at a time.  
Then stack two when you want a stronger result.